# Imperial Secret Service



**Imperial Secret Service**: Although every service of the [Imperium](http://wiki.travellerrpg.com/Third_Imperium) maintains its own intelligence section, such as the [Covert Survey Bureau](http://wiki.travellerrpg.com/index.php?title=Covert_Survey_Bureau&action=edit&redlink=1), [Imperial Naval Intelligence](http://wiki.travellerrpg.com/Imperial_Naval_Intelligence), ITTO Intelligence, etc.

* The major part of Imperial intelligence work is carried out by the Imperial Secret Service.

Please see the following articles for related information:

* [Imperial Navy](http://wiki.travellerrpg.com/Imperial_Navy) (IN)
	+ [Colonial Navy](http://wiki.travellerrpg.com/Colonial_Navy)
		- [Subsector Navy](http://wiki.travellerrpg.com/Subsector_Navy)
		- [Planetary Navy](http://wiki.travellerrpg.com/Planetary_Navy)
	+ [Imperial Star Marines](http://wiki.travellerrpg.com/Imperial_Star_Marines) (ISM)
	+ [Imperial Naval Intelligence](http://wiki.travellerrpg.com/Imperial_Naval_Intelligence) (INI)
	+ [Naval Depot](http://wiki.travellerrpg.com/Naval_Depot)
* [Imperial Army](http://wiki.travellerrpg.com/Imperial_Army) (IA)
	+ [Close Orbit and Airspace Control Command](http://wiki.travellerrpg.com/Close_Orbit_and_Airspace_Control_Command) (COACC)
	+ [Ground Force Command](http://wiki.travellerrpg.com/Ground_Force_Command) (GFC)
	+ [Nautical Force Command](http://wiki.travellerrpg.com/Nautical_Force_Command), a [Wet Navy](http://wiki.travellerrpg.com/Wet_Navy) (NFC)
	+ [Sylean Rangers](http://wiki.travellerrpg.com/Sylean_Rangers)
	+ [Colonial Forces (Planetary Defense Forces)](http://wiki.travellerrpg.com/Planetary_Defense_Force)
* [Imperial Interstellar Scout Service](http://wiki.travellerrpg.com/Imperial_Interstellar_Scout_Service) (IISS)
	+ [Express Boat Network](http://wiki.travellerrpg.com/Express_Boat_Network)
	+ [Imperial Intelligence](http://wiki.travellerrpg.com/Imperial_Intelligence) (ImpInt)
		- [IISS Rangers](http://wiki.travellerrpg.com/IISS_Rangers)
		- [Rhylanor Taoiseach](http://wiki.travellerrpg.com/Rhylanor_Taoiseach)
	+ **Imperial Secret Service** (ISS)
* [Mercenaries](http://wiki.travellerrpg.com/Mercenary)
	+ [Imperial Rules of War](http://wiki.travellerrpg.com/Imperial_Rules_of_War)

## Description ([Specifications](http://wiki.travellerrpg.com/Specifications))

This is a massive [organization](http://wiki.travellerrpg.com/Organization) estimated to employ some forty million [sophonts](http://wiki.travellerrpg.com/Sophont) throughout [known space](http://wiki.travellerrpg.com/Known_space)

The service is divided into three sections:

1. Special Intelligence, which undertakes the more important and secretive missions
2. General Duty Branch, which performs the ‘dirty work’ and general operations
3. Detached Duty Branch, to which all retired members of the service belong.