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|  | Physical Description |
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| Name |  | Effort |   | Max Hit Pts | 4+Con Mod |
| Consuming Temptation |  | Fray Die | None | Level | 1 |
| **Attribute** | **Score** | **Modifier** | **Check****(23 - stat)** | **Concept / Archetype / Class / Profession / Skills** |
| Strength |  |  |  |  |
| Dexterity |  |  |  |
| Constitution |  |  |  |
| Intelligence |  |  |  |
| Wisdom |  |  |  |
| Charisma |  |  |  |
|  |  |  |  |
| Fact (Class/concept) |  |
| Fact (Origin) |  |
| Fact (Education) |  |
| Fact (Education) | Ecclesiastic training in Latin, History, English, Mathematics, Strategy, and Religion (Allows checks) |
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| **Talents**  |
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| **Armor & Weapons** (BAB +1 at 1st, 3rd, 5th, 7th, 9th levels) |
| Armor:  | Shield:  | DEX Mod: +X | **Total AC** (11+armor+mods):  |
| Weapon:  | To Hit Attribute Mod: +X | Total to Hit (level + Mods): + | Damage:  |
| Weapon:  | To Hit Attribute Mod: +X | Total to Hit (level + Mods): + | Damage:  |
| Weapon:  | To Hit Attribute Mod: +X | Total to Hit (level + Mods): + | Damage:  |

**Damage Conversion Table:**

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| **Notable Equipment & Treasure** |
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| **Background & Notes**  |